

PART II PNB TIMETABLE 2016/17

MICH.	Monday	Tuesday	Wednesday	Thursday	Friday
9.00	PNB 4 Dev. Neuro	PNB 6 Control of action	PNB 5 Mole. cell	PNB 4 Dev. neuro	PNB 5 Mole. cell
10.00	PNB 5 Mole. Cell		PNB 7 Sensory transduction	PNB 7 Sensory transduction	PNB 4 Dev. neuro
11.00	PNB 1 Motivation	PNB 6 Control of action			PNB 6 Control of action
12.00	PNB 7 Sensory transduction	PNB 1 Motivation	PNB 1 Motivation		
2.00	PNB 2 Evol. & Behav		PNB 2 Evol. & Behav		PNB 2 Evol. & Behav PNB 7 Sensory transduction (workshops)
3.00	PNB 3 Neuroethology		PNB 3 Neuroethology		PNB 3 Neuroethology

LENT	Monday	Tuesday	Wednesday	Thursday	Friday
9.00	PNB 9 Neural degen & regen	PNB 10 Central mechanisms	PNB 9 Neural degen & regen	PNB 9 Neural degen & regen	PNB 11 Local circuits
10.00	PNB 8 Memory	PNB 8 Memory	PNB 11 Local circuits	PNB 10 Central mechanisms	PNB 8 Memory
11.00	PNB 11 Local circuits	PNB 10 Central mechanisms			

PDN modules

Psychology modules

Zoology modules

Typical venues for each module:

PNB 1 Motivation, Judgement and Decision-Making – Part II Lecture Theatre, Psychology

PNB 2 Evolution and Behaviour: Genes and Individuals – Part II Lecture Theatre, Zoology

PNB 3 Neuroethology: The Neural Basis of Adaptive Behaviour – Part II Lecture Theatre, Zoology

PNB 4 Developmental Neurobiology – Hodgkin Huxley Seminar Room, D Floor, Physiological Laboratory

PNB 5 Molecular and Cellular Neuroscience – Bryan Matthews Seminar Room, C Floor, Physiological Laboratory

PNB 6 Control of Action - Hodgkin Huxley Seminar Room, D Floor, Physiological Laboratory

PNB 7 Sensory Transduction – Anatomy Lecture Theatre, off Anatomy Building

PNB 8 Memory – TBC

PNB 9 Neural Degeneration and Regeneration – Physiology Lecture Theatre, off Physiological Building/Plant Sciences Lecture Theatre (near entrance to Plant Sciences)

PNB 10 Central Mechanisms of Reward and Emotion - Hodgkin Huxley Seminar Room, D Floor, Physiological Laboratory

PNB 11 Local Circuits and Neural Networks – Bryan Matthews Seminar Room, C Floor, Physiological Laboratory